

Jacob Carmona

Reel Breakdown



6"

Little Zen Garden

Work done : Everything.
Software : Photoshop, Mudbox, Maya, Mental ray.

10" & 24"

Global Test

Work done : Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, Combustion.

14"

Hansel & Gretel

Work done : Shaders, Lighting & Compositing.
Software : Photoshop, Body Paint, Maya, Mental ray, Combustion.

19"

Colors

Work done : Textures, Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Combustion.

27"

The Fountain

Work done : Textures, Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Combustion.

38"

Mathew The Alien

Work done : Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, Shake.

42"

Conrad In The Space

Work done : Particles FX, Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, Combustion.

49"

Planet Oleum

Work done : Textures, Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, After Effects.

57"

Edebits

Work done : Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, Shake.

1' 5"

The Park

Work done : Textures, Shaders, Lighting & Compositing.
Software : Body Paint, Photoshop, Maya, Mental ray, Shake.

1' 10"

Cosme The Astronaut

Work done : Textures, Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, Combustion.

1' 18"

Ted Vision

Work done : Textures, Shaders, Lighting & Compositing.
Software : Photoshop, Maya, Mental ray, Combustion.